

Mystic Tile Rules

- 1 Tiles with the same symbol cannot be merged.
- 2 Tiles with the same color cannot be merged.
- 3 Silver Tiles negate rule 1.
- 4 Gold Tiles negate rule 2.
- 5 Gem Tiles negate rule 1 & 2.
- 6 Tiles must be placed into a cross to activate them (+).
- 7 When five Common Tiles are placed into a cross, and activated, they merge to form an Advanced Tile.
- 8 The tile in the center is the Primus Tile, and has the most affect on the form and ability of the Advanced Tile.
- 9 The North tile affects the Size of the final artifact.
- 10 The South tile affects the Material of the final artifact.
- 11 The East tile affects the Essence of the final artifact.
- 12 The West tile affects the Use of the final artifact.
- 13 When five Advanced Tiles are placed into a cross and activated, they will form a Tile Artifact. Again, the tile placed in the Primus position has the most effect on the final artifact.
- 14 A merged tile can be dismantled by pulling on opposite sides and willing it to disassemble.
- 15 A tile artifact can be dismantled by pulling on opposite sides and willing it to disassemble.
- 16 Common tiles (sometimes called Rainbow tiles) have only minor effects, even when they are the Primus Tile. They are made up of rather ordinary clay or stone in primary colors (Red, Orange, Yellow, Green, Blue, Indigo and Violet). Rainbow tiles have a very weak aura.
- 17 Uncommon tiles (often called Material tiles) have a small effect on the final artifact. These are made of natural materials such as Ivory, Onyx, Wood, Amber (which is often mistaken for a Gem tile), Jade and other natural materials carved into tiles and enchanted. Material tiles have a weak aura.
- 18 Rare tiles (often called Metallic tiles) have a strong effect on the final artifact. These are made of metals (such as silver, copper, gold, adamantine, and so forth). Metallic tiles have a strong aura all by themselves.
- 19 Extremely rare tiles (often called Gem tiles) have a very strong effect on the final artifact. These are made of natural gems cut into tiles (such as diamond, amethyst, garnet, opal, ruby, etc). Gem tiles have a very strong aura all by themselves, and are often incorporated into other objects of power by enchanters who know not their true purpose.
- 20 When an artifact is dismantled, the tiles that made it are drained of energy, and cannot be used again until one full lunar cycle (from New to Full Moon) has passed (which may take more than 30 days, since the recharge only begins on the first night of the new moon).
- 21 Items left in an artifact will remain in the artifact until it is activated again.
- 22 Beings left in an artifact will remain in the artifact until it is activated again, and no time passes for them.

23 If items or creatures are in the artifact when it is dismantled, they will bond to one of the tiles used in the artifact. If these tiles are later used in the same position to make another artifact (North, South, East, West, Primus), then these items or creatures will be released into the artifact when it is activated.

24 Items inherent to the artifact (such as furniture, food, etc) fade from existence if they are taken out of the artifact. However, they will return the next time it is activated.

Color/Material Effect

Red Fire alignment

Orange Air alignment

Yellow Light alignment

Green Nature alignment

Blue Water alignment

Indigo Earth alignment

Violet Shadow alignment

Onyx Negative Energy alignment

Ivory Positive Energy alignment

Amber

Wood Nature alignment

Jade Varies by color (black = negative, white = positive, green = nature, red = fire, blue = water, brown = earth, yellow = air)

Pearl Water alignment

Copper Lightning alignment

Silver Moon alignment

Gold Sun alignment

Adamantine Strength alignment

Brass Mystic alignment

Iron Defense alignment

Steel Agression alignment

Tin Mercurial alignment

Lead Alchemical alignment

Amethyst Strong Mystic alignment

Citrine Strong Sun alignment

Opal Strong Chaotic alignment

Diamond Strong Positive alignment

Black Diamond Strong Negative alignment

Hematite Strong Shadow alignment

Ruby Strong Fire alignment

Emerald Strong Earth alignment

Quartz Strong Air alignment

Sapphire Strong Water alignment



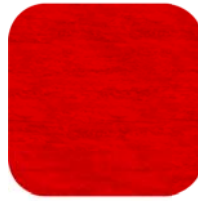
Red Tile



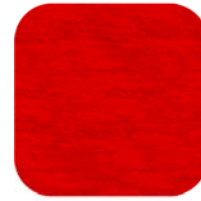
Red Tile



Red Tile



Red Tile



Red Tile



Red Tile



Orange Tile



Orange Tile



Orange Tile



Orange Tile



Orange Tile



Orange Tile



Yellow Tile



Yellow Tile



Yellow Tile



Yellow Tile



Yellow Tile



Yellow Tile



Green Tile



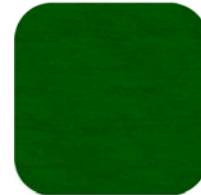
Green Tile



Green Tile



Green Tile



Green Tile



Green Tile



Blue Tile



Blue Tile



Blue Tile



Blue Tile



Blue Tile



Blue Tile



Indigo Tile



Indigo Tile



Indigo Tile



Indigo Tile



Indigo Tile



Indigo Tile



Violet Tile



Violet Tile



Violet Tile



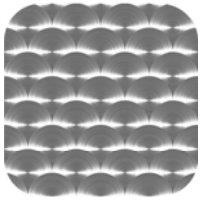
Violet Tile



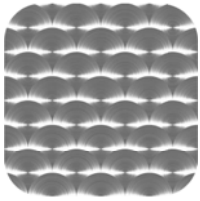
Violet Tile



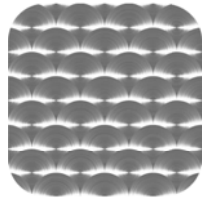
Violet Tile



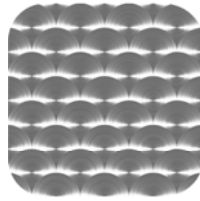
Adamantine Tile



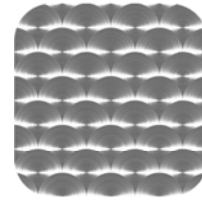
Adamantine Tile



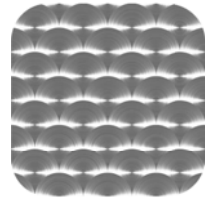
Adamantine Tile



Adamantine Tile



Adamantine Tile



Adamantine Tile



Brass Tile



Brass Tile



Brass Tile



Brass Tile



Brass Tile



Brass Tile



Copper Tile



Copper Tile



Copper Tile



Copper Tile



Copper Tile



Copper Tile



Gold Tile



Gold Tile



Gold Tile



Gold Tile



Gold Tile



Gold Tile



Iron Tile



Iron Tile



Iron Tile



Iron Tile



Iron Tile



Iron Tile



Silver Tile



Silver Tile



Silver Tile



Silver Tile



Silver Tile



Silver Tile



Steel Tile



Steel Tile



Steel Tile



Steel Tile



Steel Tile



Steel Tile



Ivory Tile



Ivory Tile



Ivory Tile



Ivory Tile



Ivory Tile



Ivory Tile



Jade (Black) Tile



Jade (Black) Tile



Jade (Black) Tile



Jade (Black) Tile



Jade (Black) Tile



Jade (Black) Tile



Jade (Blue) Tile



Jade (Blue) Tile



Jade (Blue) Tile



Jade (Blue) Tile



Jade (Blue) Tile



Jade (Blue) Tile



Jade (Brown) Tile



Jade (Brown) Tile



Jade (Brown) Tile



Jade (Brown) Tile



Jade (Brown) Tile



Jade (Brown) Tile



Jade (Green) Tile



Jade (Green) Tile



Jade (Green) Tile



Jade (Green) Tile



Jade (Green) Tile



Jade (Green) Tile



Jade (Red) Tile



Jade (Red) Tile



Jade (Red) Tile



Jade (Red) Tile



Jade (Red) Tile



Jade (Red) Tile



Jade (Yellow) Tile



Jade (Yellow) Tile



Jade (Yellow) Tile



Jade (Yellow) Tile



Jade (Yellow) Tile



Jade (Yellow) Tile



Onyx Tile



Onyx Tile



Onyx Tile



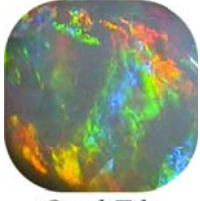
Onyx Tile



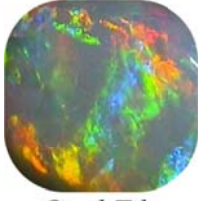
Onyx Tile



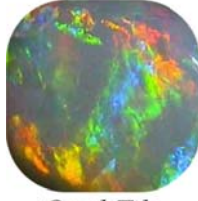
Onyx Tile



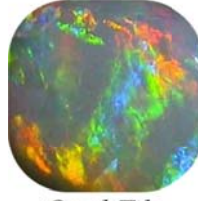
Opal Tile



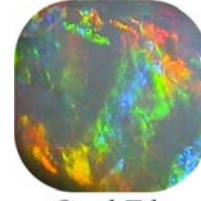
Opal Tile



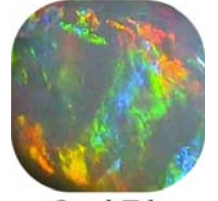
Opal Tile



Opal Tile



Opal Tile



Opal Tile



Wood (Cedar) Tile



Wood (Cedar) Tile



Wood (Cedar) Tile



Wood (Cedar) Tile



Wood (Cedar) Tile



Wood (Cedar) Tile



Wood (Darkwood) Tile



Wood (Darkwood) Tile



Wood (Darkwood) Tile



Wood (Darkwood) Tile



Wood (Darkwood) Tile



Wood (Darkwood) Tile



Wood (Oak) Tile



Wood (Oak) Tile



Wood (Oak) Tile



Wood (Oak) Tile



Wood (Oak) Tile



Wood (Oak) Tile



Wood (Poplar) Tile



Wood (Poplar) Tile



Wood (Poplar) Tile



Wood (Poplar) Tile



Wood (Poplar) Tile



Wood (Poplar) Tile



Gem (Amethyst) Tile



Gem (Amethyst) Tile



Gem (Amethyst) Tile



Gem (Amethyst) Tile



Gem (Amethyst) Tile



Gem (Amethyst) Tile



Gem (Black Diamond) Tile



Gem (Black Diamond) Tile



Gem (Black Diamond) Tile



Gem (Black Diamond) Tile



Gem (Black Diamond) Tile



Gem (Black Diamond) Tile



Gem (Citrine) Tile



Gem (Citrine) Tile



Gem (Citrine) Tile



Gem (Citrine) Tile



Gem (Citrine) Tile



Gem (Citrine) Tile



Gem (Diamond) Tile



Gem (Diamond) Tile



Gem (Diamond) Tile



Gem (Diamond) Tile



Gem (Diamond) Tile



Gem (Diamond) Tile



Gem (Emerald) Tile



Gem (Emerald) Tile



Gem (Emerald) Tile



Gem (Emerald) Tile



Gem (Emerald) Tile



Gem (Emerald) Tile



Gem (Hematite) Tile



Gem (Hematite) Tile



Gem (Hematite) Tile



Gem (Hematite) Tile



Gem (Hematite) Tile



Gem (Hematite) Tile



Gem (Ruby) Tile



Gem (Ruby) Tile



Gem (Ruby) Tile



Gem (Ruby) Tile



Gem (Ruby) Tile



Gem (Ruby) Tile



Gem (Sapphire) Tile



Gem (Sapphire) Tile



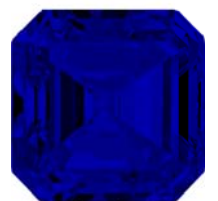
Gem (Sapphire) Tile



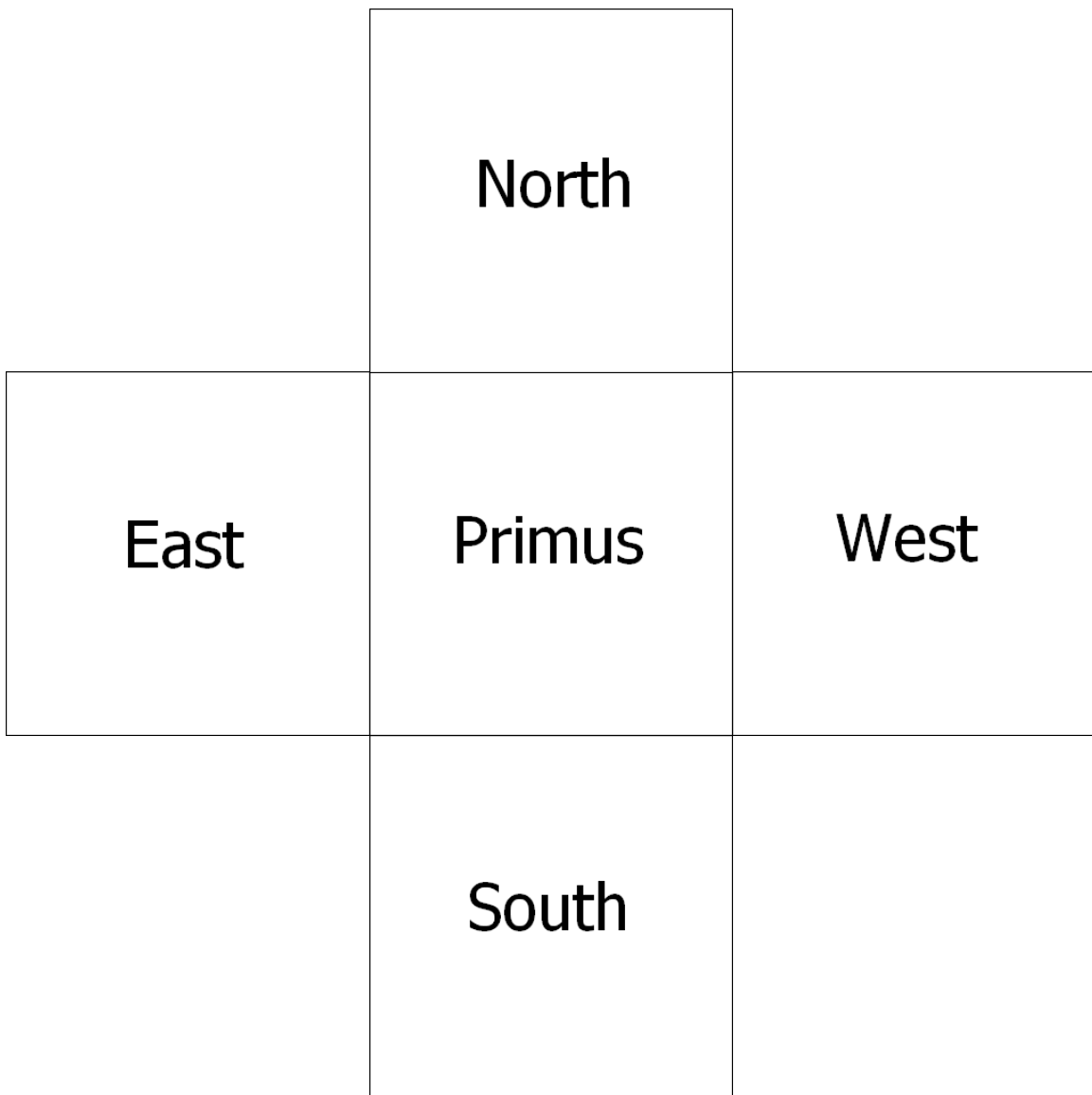
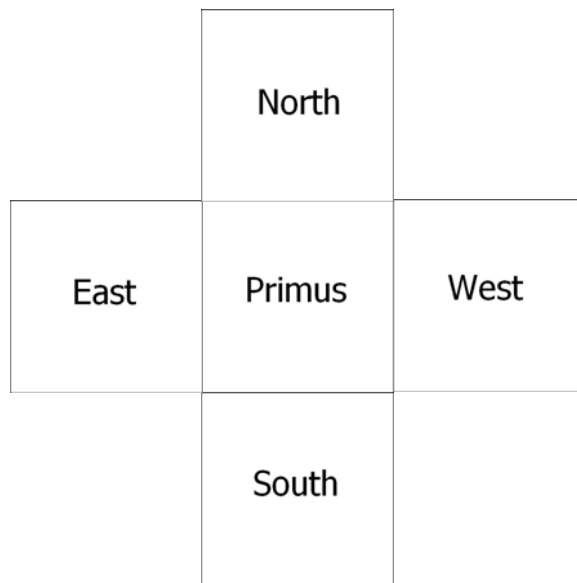
Gem (Sapphire) Tile



Gem (Sapphire) Tile



Gem (Sapphire) Tile





Advanced Red Tile



Advanced Red Tile



Advanced Red Tile



Advanced Orange Tile



Advanced Orange Tile



Advanced Orange Tile



Advanced Yellow Tile



Advanced Yellow Tile



Advanced Yellow Tile



Advanced Green Tile



Advanced Green Tile



Advanced Green Tile



Advanced Blue Tile



Advanced Blue Tile



Advanced Blue Tile



Advanced Indigo Tile



Advanced Indigo Tile



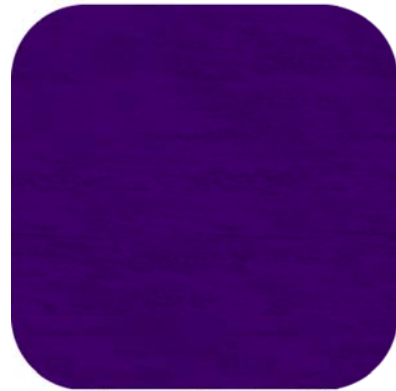
Advanced Indigo Tile



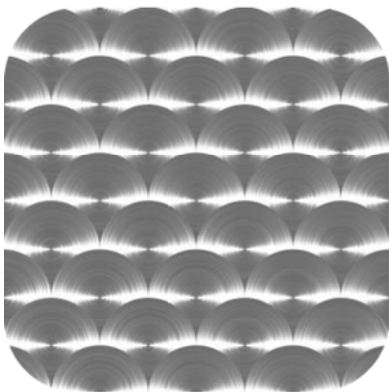
Advanced Violet Tile



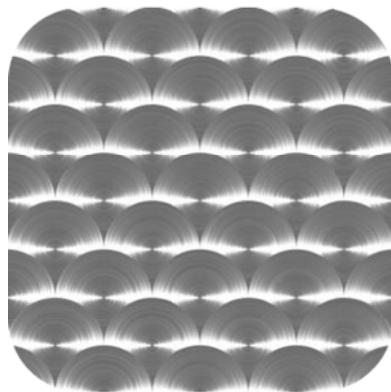
Advanced Violet Tile



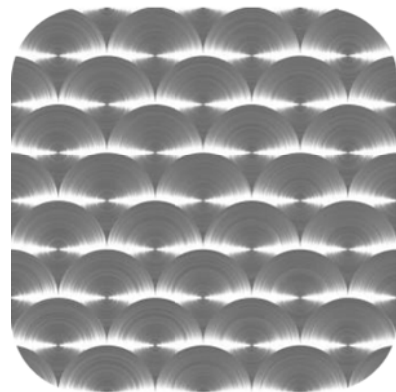
Advanced Violet Tile



Advanced Adamantine Tile



Advanced Adamantine Tile



Advanced Adamantine Tile



Advanced Brass Tile



Advanced Brass Tile



Advanced Brass Tile



Advanced Copper Tile



Advanced Copper Tile



Advanced Copper Tile



Advanced Gold Tile



Advanced Gold Tile



Advanced Gold Tile



Advanced Iron Tile



Advanced Iron Tile



Advanced Iron Tile



Advanced Silver Tile



Advanced Silver Tile



Advanced Silver Tile



Advanced Steel Tile



Advanced Steel Tile



Advanced Steel Tile



Advanced Ivory Tile



Advanced Ivory Tile



Advanced Ivory Tile



Advanced Jade (Black) Tile



Advanced Jade (Black) Tile



Advanced Jade (Black) Tile



Advanced Jade (Blue) Tile



Advanced Jade (Blue) Tile



Advanced Jade (Blue) Tile



Advanced Jade (Brown) Tile



Advanced Jade (Brown) Tile



Advanced Jade (Brown) Tile



Advanced Jade (Green) Tile



Advanced Jade (Green) Tile



Advanced Jade (Green) Tile



Advanced Jade (Red) Tile



Advanced Jade (Red) Tile



Advanced Jade (Red) Tile



Advanced Jade (Yellow) Tile



Advanced Jade (Yellow) Tile



Advanced Jade (Yellow) Tile



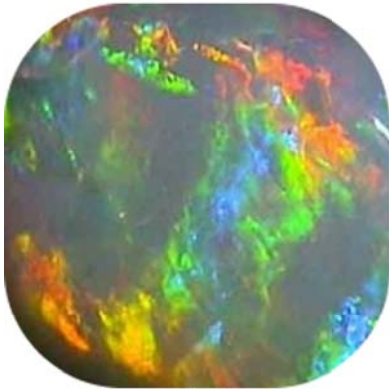
Advanced Onyx Tile



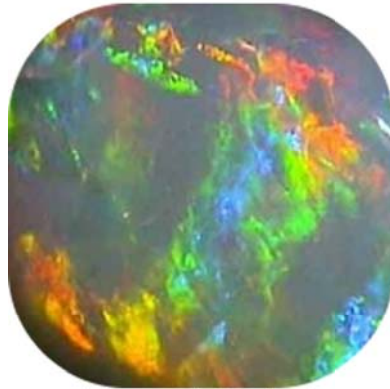
Advanced Onyx Tile



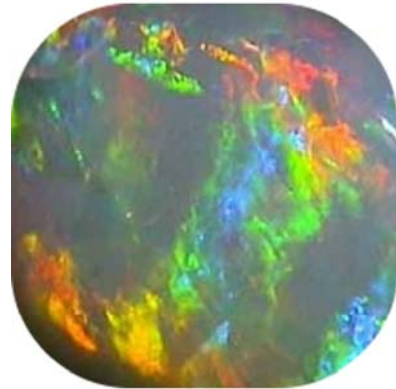
Advanced Onyx Tile



Advanced Opal Tile



Advanced Opal Tile



Advanced Opal Tile



Advanced Wood (Cedar) Tile



Advanced Wood (Cedar) Tile



Advanced Wood (Cedar) Tile



Advanced Wood (Darkwood) Tile



Advanced Wood (Darkwood) Tile



Advanced Wood (Darkwood) Tile



Advanced Wood (Oak) Tile



Advanced Wood (Oak) Tile



Advanced Wood (Oak) Tile



Advanced Wood (Poplar) Tile



Advanced Wood (Poplar) Tile



Advanced Wood (Poplar) Tile



Advanced Gem (Amethyst) Tile



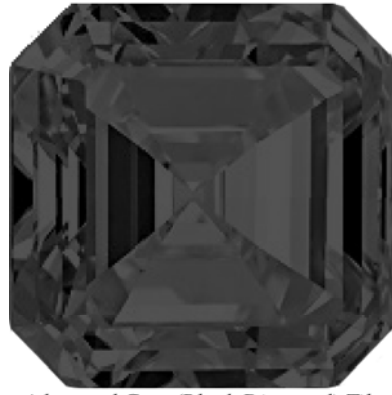
Advanced Gem (Amethyst) Tile



Advanced Gem (Amethyst) Tile



Advanced Gem (Black Diamond) Tile



Advanced Gem (Black Diamond) Tile



Advanced Gem (Black Diamond) Tile



Advanced Gem (Citrine) Tile



Advanced Gem (Citrine) Tile



Advanced Gem (Citrine) Tile



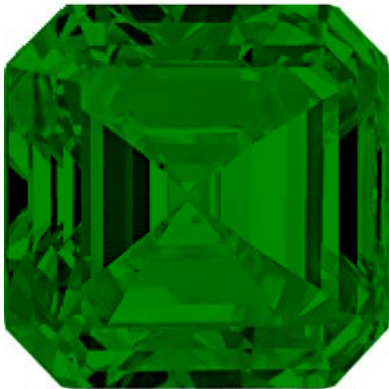
Advanced Gem (Diamond) Tile



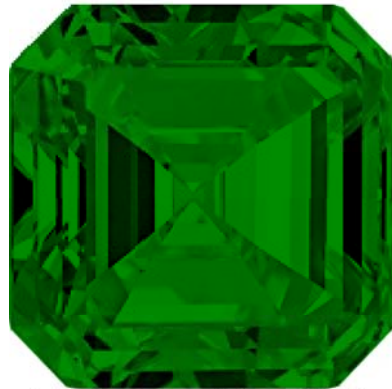
Advanced Gem (Diamond) Tile



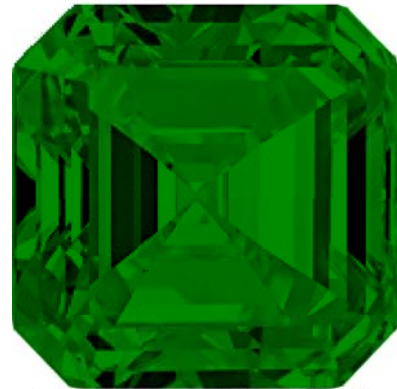
Advanced Gem (Diamond) Tile



Advanced Gem (Emerald) Tile



Advanced Gem (Emerald) Tile



Advanced Gem (Emerald) Tile



Advanced Gem (Hematite) Tile



Advanced Gem (Hematite) Tile



Advanced Gem (Hematite) Tile



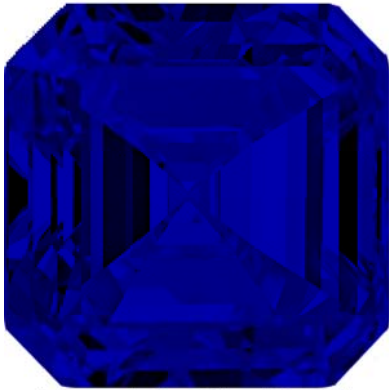
Advanced Gem (Ruby) Tile



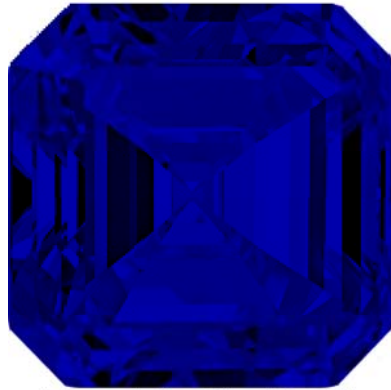
Advanced Gem (Ruby) Tile



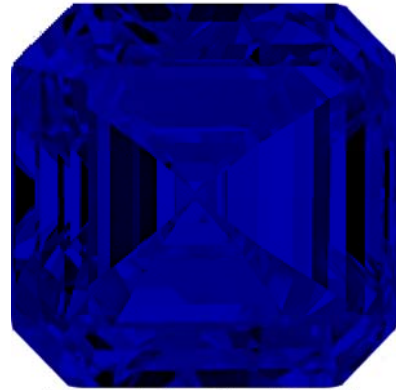
Advanced Gem (Ruby) Tile



Advanced Gem (Sapphire) Tile



Advanced Gem (Sapphire) Tile



Advanced Gem (Sapphire) Tile



Advanced Amber Tile



Advanced Amber Tile



Advanced Amber Tile



Amber Tile



Amber Tile



Amber Tile



Amber Tile



Amber Tile



Amber Tile

How to use Mystic Tiles in your game.

Mystic Tiles are designed to provide you with puzzle tiles to challenge your players with mysteries. The rules presented on page one are presented to use them as Tile Artifacts, but you can use them for anything you want in your game. Handouts seem to really get the players involved.

To use Tile Artifacts, print out the tiles on heavy cardstock (either on a laser printer, or at Kinko's or another print shop, should cost a few bucks a sheet at most). Then cut out the tiles.

Before you continue, decide what artifacts you want to be able to create. It takes 25 tiles to make an artifact (5 to get an advanced tile, and 5 advanced tiles to make an artifact). Your tiles should have symbols on them, and you'll want to decide what combinations of symbols make up each advanced tile, and which combinations of advanced tiles make up what artifact. The easy way to do this is write out 25 symbols on your tiles, and then deal them into piles of five (keeping the rules in mind).

Once you've gotten the 'recipe' for an advanced tile, give the advanced tile a symbol (I suggest using different symbols for simple and advanced tiles). Then create one advanced tile for each color that can go into making it up (for example, if you had five tiles, a, b, c, d, and e that when put together make up the advanced tile 1, and a was red, b was yellow, c was orange, d was purple, and e was ivory, then you'd create five advanced tiles with the symbol 1 on it, one each of red, yellow, orange, purple and ivory). The reason you make up multiple advanced tiles is that the primus tile controls the color of the advanced tile. If you don't want to mess with that, then obviously you can alter the rules so that you only get the most powerful tile coming through, or it's always the same color. I do suggest that 5 specific symbols always make the same advanced tile symbol, regardless of color or type. It helps keep things easier to keep track of.

Once you've printed out the tiles, draw symbols on them using a permanent marker. The darker tiles may require a paint pen instead (using white paint/ink). Alternately, you can run the tile sheets through your printer and print symbols on them (if you're good at lining up based on measurements). Finally, you could edit the PDF if you have tools to do so and place your symbols directly on them before you print. All are acceptable.

Finally, dump the tiles into a treasure horde, and let the players have fun pulling their hair out trying to figure out how to use them. If you want to be nice, you can give them the outlines included in the file showing primus, north, south, etc to give them a hint. The nice thing about using tile artifacts is you can introduce them very low (even level 2 or 3) and then scale them up over time, so that by level 20 they have gem tiles and can build airships or castles with their tiles.

You can also do evil things like have a rare tile have been used to create the paladin's holy avenger, or have beholders or liches or dragons be sealed in that diamond tile they just fought so hard for. The possibilities are endless really.

EXAMPLES OF USING TILE ARTIFACTS

Here are a couple of examples of how to use the tiles to make artifacts.

Advanced Set 1 : Red, Yellow, Ivory, Wood, and Silver tile.

Advanced Set 2 : Red, Yellow, Onyx, Blue, and Indigo tile.

Let's assume the runes on Set 1 build the word 'HOME', while the runes on set 2 build the word 'WORK'.

If we assemble Set 1, we have 3 tiles that have effect on the artifact, Silver, Ivory and Wood. Silver has a strong Moon alignment, while Wood has a nature alignment and Onyx has a negative alignment. So, we could get the following :

P-Silver, N-Wood, S-Onyx, E-Red, W-Yellow : A medium sized building made of dark forbidding stone (Wood & Onyx) that seems intimidating on first sight, especially lit in moonlight. Inside are 4 rooms and a small basement and fireplace. The basement contains plenty of coal and firewood (red). It can be activated or deactivated only during the day (yellow). It is a well made building (Silver) and can stand up to much punishment (Very high structural integrity and hps).

P-Silver, N-Onyx, S-Yellow, E-Wood, W-Red : A medium sized building (Onyx) made of light wood (Yellow), painted a sandy yellow-brown with bright yellow trim. Inside are 4 rooms and a small basement (Onyx). The pantry is always full, and the rooms are always comfortable (Wood). It can only be activated by throwing it into a fire, or deactivated by putting out the fire inside (Red). It is a well made building (Silver) and can stand up to much punishment (Very high structural integrity and hps).

So you see that while you get the same thing both times (a home to live in), the details are different based on how you put it together.

If we assemble Set 2, we have 1 tile that has effect on the artifact, Onyx. Onyx has a shadow alignment. So, we could get the following :

P-Onyx, N-Red, S-Indigo, E-Blue, W-Yellow : A small (red) stone (Indigo) building. It has two rooms in it. One is a small store room, the other is a fish cleaning room (blue), complete with tools to clean and gut fish. A stone smoker sits in the corner to smoke the fish with. It can be activated or deactivated during the day (yellow). It is structurally sound (Onyx), but has a foreboding feel to it. Almost as if it were haunted.